

**CANADA
SCIENCE
AND
TECHNOLOGY
MUSEUM**

Guiding and Scouting Nights!  **Only \$3**

Through demonstrations, a scavenger hunt, and the workshop of your choice discover how science and technology impact our society. Wondering which workshop is best for your group? Each workshop is open to all groups, but badge/outlook connections help you select the best fit. [● shows a badge/outlook connection, ✓ shows that the workshop is age-appropriate].

Scouting: February 6 - 8, 2007 **Guiding:** February 13 - 15, 2007

	Beavers	Cubs	Scouts	Sparks	Brownies	Guides
Astronomy	✓	● ✓	✓	✓	● ✓	● ✓
Space Exploration		● ✓	● ✓		● ✓	✓
Canadian Innovation		● ✓	✓		● ✓	● ✓
Engineering Challenge	✓	✓	● ✓	✓	● ✓	● ✓
Forensic Science		✓	● ✓		✓	● ✓

Take a radical departure aboard the SimEx Virtual Voyages™ simulator for an extra \$2 a ride. (Min. height: 96 cm)

**Reserve for your group today
613 991-3053 or 1-866-442-4416**



Guides and Scouts, don't forget about our year-round Sleepovers!
As a group, sneak into the heart of our exhibits, watch a movie and bunk down beside the locomotives. Choose your theme, then let us do the rest!
Call our reservation office for details!

**Canada Science and Technology Museum
Guiding and Scouting Night Workshop Descriptions**

Astronomy	Visit our inflatable planetarium and learn to recognize some of the constellations in the night sky. You'll also find out how to navigate using the stars and hear some of the fascinating legends behind the constellations.
Space Exploration	Do you have what it takes to become an astronaut? Are you familiar with our solar system? Could you withstand the challenges of space travel? Test your knowledge of space and of the astronaut experience. Then, put your knowledge to the test when you test and race a rocket!
Engineering Challenge	Discover the way that engineers design and build skyscrapers, make machines move, and lift heavy loads. Learn about simple machines and test out a model of a catapult that demonstrates your knowledge of engineering principles.
Canadian Innovation	What do the snowmobile, the goalie mask and the Imax camera have in common? They are all examples of Canadian innovation! Play the Great Canadian Innovator Game, take part in a treasure hunt through the Museum and find out about Canada's heritage of science and technology.
Forensic Science	Find out how science is used to analyse crime scenes and apprehend criminals. Learn about forensic science as you try to unravel a special Museum mystery. Try your hand at shoe-print, handwriting, and fingerprint analysis. Then put the pieces together to help solve the case!

Canada Science and Technology Museum

Guiding and Scouting Night Registration Form

Scouting: February 6 - 8, 2007 Guiding: February 13 - 15, 2007

Please complete one form for each group attending.

Group Name _____ Group Leader _____

Mailing Address _____

Phone Number _____ Fax Number _____

Leader's e-mail address _____

Level _____ Number of children _____ Number of adults _____

Estimated time of arrival _____ Estimated time of departure _____

Language of Program: English French

Date requested: Scouting: February 6 or February 7 or February 8
 Guiding: February 13 or February 14 or February 15

Please indicate you preferred workshop in the space provided below. Each group will receive one workshop. To help us reserve your visit please make a "1" for your first choice and "2" or a "3" for your second and third choices.

Admission: \$3 per child

Workshop Requested	Time Requested
<input type="checkbox"/> Astronomy	<input type="checkbox"/> 6:00 p.m.
<input type="checkbox"/> Space Exploration	<input type="checkbox"/> 6:30 p.m.
<input type="checkbox"/> Engineering Challenge	<input type="checkbox"/> 7:00 p.m.
<input type="checkbox"/> Canadian Innovation	<input type="checkbox"/> 7:30 p.m.
<input type="checkbox"/> Forensic Science	<input type="checkbox"/> 8:00 p.m.

Simex Virtual Voyages™ seat will also be on sale on the night of your visit. You MUST purchase tickets at the cash upon your arrival. These tickets are sold on a first-come first-serve basis so we strongly suggest you do this immediately upon arrival to avoid disappointment.

You will receive a notice confirming your reservation and workshop selection. Reservation and workshop selection are not complete until you receive this notice. To avoid confusion, please bring your confirmation notice with you on the night of your program.

Please return form to:
 Canada Science and Technology Museum
 Reservation Office
 P.O. Box 9724, Station T
 Ottawa, Ont. K1G 5A3
 FAX : 613-993-7923



Canada